# Current d business partners, as well as fellow designers and provements and new features throughout the Wireless KATDOESTHAT.COM

# Experience

#### Verizon (Contract)

## Lead Experience Designer | 2021 - Present | Current

Collaborate closely with product, tech, and business partners, as well as fellow designers and
creative strategists, to facilitate design improvements and new features throughout the Wireless
purchase flow

# CareerFoundry

# UX and UI Design Mentor | 2019 - Present | Current

- Provide motivational feedback and advice to students both in writing and via video calls on creating an industry-ready portfolio of project work in line with current standards and best practice.
- Craft individualized video reviews of student work, highlighting creative successes and areas for improvement to showcase in-demand skills and design processes
- Work closely with tutors to evaluate student work and give actionable suggestions to improve the quality of student submissions

#### TuneCore

## User Experience Designer | 2020 - 2021

- Developed UX and UI optimizations program, including planning and running successful tests and moving rapidly to production; resulting in 20-40% improvements to specific enrollments/ completions and corresponding increases in revenue
- Large-scale improvements to critical user flows, including wire-framing, prototyping, testing, and iteration

#### NYIAX

# Senior User Experience Designer | 2017 - 2019

- As a one person UX department, utilized wireframing, user research, competitive analysis, and client feedback to develop and streamline highly complex, enterprise-level AdTech workflows on top of an elaborate FinTech exchange framework
- Developed and instituted an organized framework for gathering, documenting, and tracking feedback, from comment, through validation, to ticket and implementation; leveraged internal operational resources to gather and validate feedback to offset dearth of UX assets
- Upgraded visual design of product; established consistent visual and user messaging guidelines for increased consistency and usability across the product

## SkilledUp (Apollo Education Group)

# Creative Director - Content | 2014 - 2015

- Established a unique visual brand across a variety of content
- Managed a growing team of contractors and employees functioning as an internal creative agency for other departments within the company
- Developed and oversaw production of large-scale interactive content products; created and produced a weekly video series and YouTube Channel
- Established process for and scaled production of existing marquee content products, to increase sharing and publication by industry leaders such as MakeUseOf, Coursera, and Lifehacker
- Helped to increase organic traffic to over one million views and over 600,000 unique visitors monthly within three quarters

Freelance Creative and Design Consultant | 2013 - Present | Current

## Healthguru Media

Director, Design | 2010 – 2013 Graphic Designer | 2007 – 2010

# Skills

## Strategy

- Creative and Art Direction
- Process development and implementation
- Qualitative user research and A/B testing
- Thorough understanding of social media and email marketing

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- Content production and development, including video, infographics, ebooks, white papers, and more
- Hire, mentor, and manage staff and contractors
- Present to clients and stakeholders and deliver feedback to team members
- Project management using Trello, Asana, Jira, and Google Drive

#### Design

- Sketching and concept development
- Design System development and implementation
- Illustration, layout, and wireframing using Adobe CC,
   Figma and Sketch
- Prototyping with InVision, Axure RP, HTML, CSS, and JavaScript
- Extensive experience in WordPress

# Education

BFA, Integrated Design Curriculum

Parsons, the New School for Design